Data Types and Basic Operations

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Objects

R has five basic classes of objects:

- Character
- Numeric
- Integer
- Complex
- Logical (True/False).

Attributes

R objects can have attributes:

- Names
- Dimensions (e.g. matrices, arrays)
- Class
- Length
- Other user-defined attributes/metadata.

Attributes of an object can be accessed using the **attributes()** function.

Entering Input

The **c()** function can be used to create vectors of objects.

$$
\begin{aligned}
&> x <- c(0.3, 0.2) && \#numeric \\
&> x <- c(TRUE, FALSE) && \#logical \\
&> x <- c(F, T) && \#logical \\
&> x <- c("z", "y", "f") && \#character \\
&> x <- 11 : 17 && \#integer \\
&> x <- c(2 + 0i, 3 + 4i) && \#complex
\end{aligned}
$$

Mixing Objects

When different objects are mixed in a vector, coercion occurs so that every element in the vector is of the same class.

$$> y <- c(1.3, "b") \quad \#character$$
$$> y <- c(FALSE, 3) \quad \#numeric$$
$$> y <- c("z", TRUE) \quad \#character$$

Explicit Coercion

Objects can be explicitly coerced from one class to another using the **as.*** functions, if available.

```
> x <- 0:4
> class(x)
[1] "integer"
> as.numeric(x)
[1] 0 1 2 3 4
> as.logical(x)
[1] FALSE TRUE TRUE TRUE TRUE
> as.character(x)
[1] "0" "1" "2" "3" "4"
> as.complex(x)
[1] 0+0i 1+0i 2+0i 3+0i 4+0i
```

Explicit Coercion (cont.)

Nonsensical coercion results in *NA*.

```
>x <-c("a","b","c","d")
>as.numeric(x)
  [1] NA NA NA NA
>as.logical(x)
  [1] NA NA NA NA
```

Numbers

- Numbers in R a generally treated as numeric objects (i.e. double precision real numbers).
- If you explicitly want an integer, you need to specify the **L** suffix.
- The special number **Inf** represents infinity; e.g. 1 / 0; **Inf** can be used in ordinary calculations (e.g. 1 / **Inf** is 0).
- The value **NaN** represents an undefined value (e.g. 0 / 0); **NaN** can also be thought of as a missing value.

Matrices

Matrices are vectors with a dimension attribute. The dimension attribute is itself an integer vector of length 2 (nrow, ncol):

$$> m <- matrix(1:6, nrow = 2, ncol = 3)$$
$$> dim(m)$$
$$[1] \ 2 \quad 3$$

Matrices can also be created directly from vectors by adding a dimension attribute:

$$> m <- 1:6$$
$$> dim(m) <- c(2, 3)$$

Operating on Matrices

We distinguish computation with data frames from computation with matrices. We have element-wise computations:

$$>m <- matrix(1:10, ncol = 2)$$
$$>m + 1$$
$$>m + m$$

We also have matrix multiplication from linear algebra:

$$>m \,\%*\%\, t(m)$$
$$>m \,\%*\%\, m \qquad \#Error: \ non\ conformable\ matrices$$

where **t()** is the matrix transpose function. If the matrix and vector dimensions do not conform, an error message results.
Linear algebra functions are available: **eigen**, **det**, **solve**, ...

List

Lists are a special type of vector that can contain elements of different classes. Lists are a very important data type in R and you should get to know them well. The following code is an example:

$$>x <- list(1, "a", TRUE, 1 + 4i)$$

$$>x$$

$$[[1]]$$

$$[1] \ 1$$

$$[[2]]$$

$$[1] \ "a"$$

$$[[3]]$$

$$[1] \ TRUE$$

$$[[4]]$$

$$[1] \ 1 + 4i$$

Missing Values

Missing values are denoted by **NA** or **NaN** for undefined mathematical operations:

- **is.na()** is used to test objects if they are **NA**.
- **is.nan()** is used to test for **NaN**.
- **NaN** values are also **NA** but the converse is not true.

For example:

$$>x <- c(1, 2, NaN, NA, 4)$$
$$>is.na(x)$$
$$[1] \ FALSE \quad FALSE \quad TRUE \quad TRUE \quad FALSE$$
$$>is.nan(x)$$
$$[1] \ FALSE \quad FALSE \quad TRUE \quad FALSE \quad FALSE$$

Removing NA Values

This trick is used to remove missing values:

```
>x <-c(2,3,NA,4,NA,5)
>bad <-is.na(x)
>x <-x[!bad]
  [1] 2  3  4  5
```

Data Frames

Missing values are denoted by **NA** or **NaN** for undefined mathematical operations:

- They are represented as a special type of list where every element of the list has to have the same length.
- Each element of the list can be thought of as a column and the length of each element of the list is the number of rows.
- Unlike matrices, data frames can store different classes of objects in each column (just like lists); matrices must have every element be the same class.
- Data frames are usually created by calling **read.table()** or **read.csv()**.
- Can be converted to a matrix by calling **data.matrix()**.
- Data frames also have the *row.names* attribute.

Data Frames (cont.)

$$>x <- data.frame(foo = 1:4, bar = c(F, T, T, F))$$

$$>x$$

	foo	bar
[1]	1	*FALSE*
[2]	2	*TRUE*
[3]	3	*TRUE*
[4]	4	*FALSE*